

Deelzebub Walkthrough

If you are stuck and just want hints, type 'hint' in the game.

Intro

(any command)

(any command)

(any command)

(any command)

>tell wayne about balthazar

>tell wayne about factory

leave factory (by typing "out" or "east")

go to leader's quarters (using cardinal directions and in/out/up/down to navigate)

>talk to balthazar

>ask about plan

>ask about demon

>out

Go to church

>x tapestry

>down

>x table

>take lard

>take candles

>take coal

>take root

>take parchment

>up

>out

Dave baking puzzle

Go to kitchen

Go to shed

>take food

>take bucket

>take knife (optional)

>out

>milk cow

>feed chickens

>take eggs

>in
>pour milk in churn
>churn butter
>take butter
Return to kitchen

Showing Dave to Balthazar

Go to leader's quarters
>out

Banishing Dave

Go to summoning chamber
>banish dave

(if you have baked the cookies)
> yes

Possession (if you have baked the cookies)

Go to factory
>show dave buster

Return to Balthazar and the ear

Go to leader's quarters
Either
1) >Cut ear (with knife in inventory)
2) Go to factory, >ask Buster/Bave about ear
3) Go to livestock field, >x worm bin, >take ear
Return to leader's quarters
>show Balthazar ear
>ask about Ruth
>ask about Wayne
>ask about Chris

Investigate the infidels

Go to crop fields
>ask Chris about Balthazar
>ask Chris about theory
>ask Ruth about sanctuary
Go to people's quarters, second floor
>enter closet
>talk to Wayne
>ask about Balthazar
>tell about Balthazar

>ask about boss

>ask about plan

Return to leader's quarters

Either

- 1) Tell Balthazar about Chris
- 2) Tell Balthazar about Wayne
- 3) Tell Balthazar about nobody (Chris is captured nonetheless)

Endings:

1. Kill Balthazar

Go to church

>x podium

>open safe

>>4191993 (to find code, go to mess hall, x plaque)

>take key

>up

>ring bell

Go to front of factory, either

- 1) >Kill Balthazar with knife
- 2) >Load cannon, >fire cannon
- 3) Go to Barn (in Crop Fields), >Drive tractor

2. Exorcise Balthazar

(in leader's quarters, after Balthazar leaves)

>x desk

>take injector

>x bookcase

>take book

>read book

Go to kitchen

>ask Chef Johnson about allergies

>ask Chef Johnson about garlic

Go to summoning chamber

>throw garlic at Balthazar

3. Cooperate with Wayne (Wayne must not be captured)

(in leader's quarters, after Balthazar leaves)

>take papers

>x rug

>move rug

>down

>x cabinet

Go to Wayne's closet
>tell Wayne about Balthazar
>show Wayne papers
>tell Wayne about guns
Go to church
>x podium
>open safe
>>4191993 (to find code, go to mess hall, x plaque)
>take key
>up
>cut rope (with knife)
Go to Barn
>take wrench
Go to Balthazar's gym
>break pipes (with wrench)
>turn on shower
>turn on sink
Return to Wayne's closet
>talk to Wayne
(any command)

4. Escape the Sanctuary (Dave must have possessed Buster)

Go to factory
>Tell Bave about Balthazar
Go to entry lane
>Ask Bave about escape
Go to church
>x podium
>open safe
>>4191993 (to find code, go to mess hall, x plaque)
>take key
>up
>ring bell
Go to people's quarters, second floor, Reginald's room
>take pills
Go to kitchen
>grind pills
>put powder on cookies
Go to entry lane
>give guards cookie
Either
1) Go to shed, >ride tractor
2) Go to livestock field, >ride cow