This is an explanation-less graphic walkthrough document for *Fourbyfourian Quarryin'*. It includes diagrams of all possible hard-mode solutions. No commands are listed to achieve the solutions, though hopefully they will be pretty evident. Spoilers are ahead.

- Ministry of Unity map

Initial stalemates

- King and Bishop vs. King Stalemate
- King and Knight vs. King Stalemate

Initial checkmates

- King and Bishop vs. King and Bishop Checkmate
- King and Bishop vs. King and Knight Checkmate
- King and Knight vs. King and Bishop Checkmate
- King and Knight vs. King and Knight Checkmate

Later stalemates

- Two Bishops Stalemates
- Bishop and Knight Stalemates
- Two Knights Stalemates

Later checkmates

- Two Bishops Checkmates
- Bishop and Knight Checkmates
- Two Knights Checkmates
Ministry of Unity Map

This is an approximate rendition of the Ministry of Unity map. I placed it here so nothing is spoiled immediately on opening the document.

Orange countries alternate and have one of each piece.

At least one knight in right-column Fourbyfourias

Two alives here
Stalemates
King and Bishop versus King
King and Knight versus King
Checkmates with the traitors' help
Bishop versus Bishop
Knight versus Knight
Stalemate with Bishop and Bishop
Stalemate with Knight and Bishop
Stalemate with Knight and Knight
Checkmate with Bishop and Bishop
Checkmate with Knight and Bishop
Checkmate with Knight and Knight (South)