

**This is the walkthru for Al when Al is stranded**

**LOOK UNDER TABLE**

**TAKE BAG**

**OPEN IT**

**TAKE MAC 10**

**CHECK GUN**

**LOAD GUN (if its unloaded)**

**LOOK BEHIND COMPUTER**

**TAKE WALLET**

**WEAR BAG**

**UNLOCK DOOR**

**OPEN DOOR OUT**

**SHOOT GANG**

**G**

**G (Al will either have his truck trashed or gas siphoned).**

**PUT MAC 10 IN BAG**

**TURN ON COMPUTER**

**SKYPE MIKE**

**(If Net is down then just wait Mike)**

**Z**

**Z**

**Z**

**Z**

**Z**

**(If Net is up, tell Al to come get you then)**

**Z**

**Z**

**Z**

**Z**

**Z**

**OUT**

**FOLLOW AL,**

**ENTER SAUCER**

**LIE ON COUCH**

**FASTEN STRAPS (OR STRAP IN)**

**Z**

**Z**

**Z**

**Z**

**Z**

**UNFASTEN STRAPS (OR UNFASTEN STRAPS)**

**EXIT**

**EXIT**

**X ESCORTS**

**X WALKWAYS**

**FOLLOW ESCORTS**

**SIT ON CHAIR**

**Z**

**SLEEP**

**X BUTTON**

**PUSH BUTTON**

**FOLLOW ESCORTS**

**LIE ON COUCH**

**STRAP IN**

**Z**

**Z**

**Z**

**UNSTRAP**

**EXIT**

**G**

**Z**

**TAKE PLANT**

**POINT PLANT AT MONSTER**

**SAVE (Because the sac may be empty and  
you are killed)**

**SQUEEZE SAC**

**SIT ON SEATS**

**Z**

**Z**

**Z**

**FOLLOW PHOEBE**

**STAND ON DISK**

**X WALL**

**READ NOTE**

**X FLOOR**

**X SEGMENTS**

**now there are 2 possibilities to the puzzle  
Phoebe or Gina**

**if the puzzle is Phoebe then:**

**STAND ON P**

**STAND ON H**

**STAND ON O**  
**STAND ON E**  
**STAND ON B**  
**STAND ON E**

**else if the puzzle is Gina then:**

**STAND ON G**  
**STAND ON I**  
**STAND ON N**  
**STAND ON A**

**WEST**

**READ**

**SIGN**

**X SUIT PANEL**

**X EXPLOSIVES PANEL (Don't push it or  
you will get killed).**

**PUSH SUIT PANEL**

**There are 2 suit possibilities: Blue and Red**

**SAVE**

**WEAR BLUE SUIT OR RED SUIT**

**(depending on which is the safe suit)**

**PUSH BUTTON  
WEST  
SEARCH FLOOR  
X TUBE DROP TUBE**

**X NORTH DOOR  
X SOUTH DOOR  
X WEST DOOR  
MIKE, FEEL NORTH PANEL  
MIKE, FEEL WEST PANEL  
PUSH NORTH COLD  
G  
PUSH NORTH WARM  
G  
OPEN NORTH DOOR  
NORTH  
X BOX  
SLIDE CATCH LEFT  
SLIDE CATCH RIGHT  
SLIDE CATCH DOWN  
OPEN BOX  
PLUG GUN INTO SOCKET  
Z**

**Z**

**SAVE (because player could get killed)**

**Z**

**SOUTH**

**PUSH WEST COLD**

**PUSH WEST COLD**

**PUSH WEST WARM**

**PUSH WEST WARM**

**OPEN WEST DOOR**

**GO WEST**

**SHOOT CREATURES**

**SIT ON CHAIR**

**EXIT**

**FOLLOW PHOEBE**

**FEEL SILK**

**FEEL FUR FEEL**

**SATIN X LIGHT**

**X CHAIR**

**SIT ON CHAIR**

**EXIT**

**EAT FOOD**

**DRINK NECTAR**

**UNDRESS**

**MAKE LOVE TO PHOEBE**

**X WATCH**

**LISTEN TO WHISPERING**

**G**

**SMELL**

**SMELL**

**TALK TO TRAYER**

**THINK OF TRAYER**

**CHANGE BODY**

**YES**

**SIT ON CHAIR**

**X CONTROLS**

**X TULIP**

**X ROSE**

**X DAFFODIL**

**X DAISY**

**PUSH TULIP RIGHT**

**PUSH ROSE LEFT**

**PUSH DAFFODIL FORWARD**

**(If you push the daisy the alarm will go off  
and you are killed.)**

**CHANGE BODY**

**WAKE MIKE**



**GINA, MONITOR SCREENS**

**SIT ON CHAIR**

**PUSH DAISY (now it's OK to do that)**

**EXIT**

**EAST**

**NORTH**

**SEARCH BOX**

**PLUG GUN INTO SOCKET**

**Z**

**Z**

**SAVE (Because like above you could get killed)**

**Z LOOK UNDER BOX**

**TAKE CHARGES**

**SOUTH**

**EAST**

**PUSH EXPLOSIVES PANEL (It's now OK)**

**TAKE BLOCKS**

**DROP BLOCKS**

**PLACE CHARGES**

**GINA, TIE FUSES (IF CREATURES APPEAR THEN)**

**SHOOT CREATURES**  
**ENTER DISK**  
**SHOOT CREATURES**  
**SHOOT CREATURES**  
**SHOOT CREATURES**  
**SHOOT CREATURES**  
**OPEN CAR**  
**SHOOT CREATURES**  
**OPEN CAR**  
**ENTER CAR**  
**CLOSE CAR**  
**FLY CAR**  
**OPEN CAR**  
**EXIT**  
**WAIT**  
**ENTER SAUCER**  
**FOLLOW TRAYER**  
**X DESK**  
**LOOK UNDER DESK**  
**TAKE CARD**  
**READ CARD**  
**DROP CARD**  
**X CONTROL**

**PUSH SHIELD BUTTON**  
**PUSH SAUCER CONTROL**  
**PUSH FIRING BUTTON**  
**PUSH SHIELD BUTTON**  
**X SCREEN**  
**PUSH FIRING BUTTON**  
**PUSH SHIELD BUTTON**  
**PUSH SAUCER CONTROL**  
**PUSH FIRING BUTTON**  
**X SCREEN**  
**SAVE (You could get killed here)**  
**PUSH FIRING BUTTON**  
**ASK TRAYER ABOUT MIKE**  
**FOLLOW TRAYER**  
**WAIT SAVE**  
**FOLLOW RED WALKWAY**  
**G**  
**GINA, SHOOT WOMEN**  
**PHOEBE, FOLLOW ME**  
**OPEN DOOR**  
**X SAUCER**  
**OPEN SAUCER SAVE**

**ENTER SAUCER**

**(a large amount of text is output here  
describing a space battle)**

**SEARCH GROVE**

**X DROPPINGS**

**game gives you SACK**

**and you're wearing it and it's open ASK**

**MIKE ABOUT OBJECT**

**ASK GINA ABOUT OBJECT**

**ASK PHOEBE ABOUT OBJECT**

**ASK GINA FOR CUBE**

**ASK PHOEBE FOR PARCHMENT**

**ASK MIKE FOR GAUGE**

**UNROLL PARCHMENT (nope it's not  
ready to be unrolled yet)**

**PUT ALL IN SACK**

**EAST**

**TAKE DROPPINGS**

**SCATTER DROPPINGS**

**CLOSE SACK**

**PICK FLOWERS**

**TAKE RABBIT**

**OPEN SACK**

**TAKE CUBE**

**TURN CUBE POINT GLASS SIDE AT SUN**

**(or) POINT CUBE AT SUN**

**EAST**

**LISTEN TO VOICE**

**EAST POINT CUBE AT TREE**

**PUT CUBE IN SACK (OR IT'S GAME**

**OVER MAN)**

**CLOSE SACK**

**EAST**

**NORTH**

**GATHER MOSS**

**DRINK WATER**

**SOUTH**

**SLEEP**

**SOUTH**

**X FRUIT**

**SMELL FRUIT**

**X BIRDS**

**SOUTH PICK MUSHROOMS**

**SAVE (Because mushrooms could be  
poisonous)**  
**EAT MUSHROOMS**  
**PICK MUSHROOMS**  
**CLOSE SACK (if you don't then the scroll  
will be destroyed)**  
**NORTH**  
**FEED BIRDS**  
**LISTEN TO BIRDS**  
**OPEN SACK**  
**SOUTH**  
**PICK MUSHROOMS**  
**PUT MUSHROOMS IN SACK**  
**CLOSE SACK**  
**NORTH**  
**OPEN SACK**  
**TAKE SCROLL**  
**READ SCROLL GIVE SCROLL TO**  
**PHOEBE (or) GINA**  
**NORTH**  
**EAST**  
**SEARCH GROUND**  
**SEARCH GROUND**

**SEARCH GROUND**

**X BOARD**

**X H CHIP**

**X S CHIP**

**DIG IN GROUND**

**X M CHIP**

**PUT CHIPS IN BOARD**

**EAST**

**X SHOVEL**

**X BUCKET**

**TAKE SHOVEL**

**DIG IN SAND**

**DIG IN SAND**

**TAKE BOX**

**X STEEL BOX**

**DROP BOX**

**OPEN BOX**

**TAKE CUBE**

**TURN CUBE POINT CUBE AT SUN**

**INSERT CUBE IN SQUARE HOLE**

**TAKE GAUGE**

**TURN BOARD PUT BOARD IN BOX**

**SCREW GAUGE INTO ROUND HOLE**

**CLOSE BOX**

**PUT BOX IN SACK**

**EAST**

**SAVE (Quicksand can be nasty)**

**NORTH**

**DRINK WATER**

**REST**

**WEST**

**WEST**

**STEP ON FIRST BLOCK**

**STEP ON LEFT BLOCK**

**STEP ON RIGHT BLOCK**

**STEP ON FORWARD BLOCK**

**STEP ON LEFT BLOCK**

**STEP ON RIGHT BLOCK**

**STEP ON FORWARD BLOCK**

**SOUTH**

**X CINDERS**

**SOUTH**

**TAKE MUSHROOMS**

**SHOW MUSHROOMS TO BIRDS**

**TAKE SCROLL**

**SHOW SCROLL TO BIRDS**



**CLIMB ON WINGED BRIDGE**

**Z**

**Z**

**SAVE (Because you could get killed)**

**Z TAKE BOX**

**DROP BOX**

**OPEN BOX**

**READ GAUGE**

**PULL LEVER**

**FLIP H SWITCH**

**FLIP M SWITCH**

**FLIP S SWITCH**

**TURN WHEEL**

**TAKE PACKET**

**OPEN IT TAKE LETTERS**

**READ LETTERS**

**PUT LETTERS IN PACKET**

**CLOSE PACKET**

**TAKE STEEL BOX**

**TURN WHEEL**

**ASK PHOEBE ABOUT MIKE**

**Z**

**Z**

**DOWN**  
**ENTER CITY**  
**WEST**  
**SIT ON SEATS**  
**GIVE PACKET TO SCIENTIST**  
**WAIT**  
**X TICKETS**  
**WISH FOR SAFE HOME**  
**EXIT**  
**TAKE BROADSHEET**  
**READ IT**