1. **The goal of the game is to explore every room in the apartment.** You’ve just got home to your apartment, you’re hungry, and you’re looking for a snack before dinner.

2. **The final room can be accessed only after every other room has been explored.** The kitchen door is locked. Someone is inside, preparing a surprise for you.

3. **Every room has something worth exploring.** Every room has objects in it that can be examined, smelled, or tasted.

4. Cardinal directions are the easiest way to navigate. Use one-letter shortcuts e/n/w/s for best results.

5. If you put on the jacket that’s hanging in the entrance, try checking the pockets.

6. The window-sill in the bedroom and the coffee table in the living room have some interesting knick-knacks on them.

7. If you’re curious about what’s for dinner, check the notebooks in the study. Don’t forget to open every desk drawer.

8. Once you’ve explored every other room, go back to the entrance and check the red door again.

9. Remember that when someone does something nice for you, like making you dinner, it’s polite to say thank you.